

B Whack-a-Snake Outro

File #	Type	Location	Character	Animation	Line
	O.V.		TBD		"TBD"

QUESTION: Is hitting animals on the head appropriate for LEGO values?

B Once Pepper has retrieved the gems from the snakes, he receives a message from the Infomaniac. The Infomaniac appears, projected from Pepper's headset.

File #	Type	Location	Character	Animation	Line
	O.V.	from headset	Infomaniac		"Pepper! A page is spotted at the Mummies Tomb...Not spotted like polka dots or a leopard but you know what I mean. Someone saw the page. I mean, not saw like cut it in half. The point is that there is a page at the Mummies Tomb. It's behind a locked door so you'll need to go to the room of Matching Mummies to find the key."

The hologram disappears then reappears.

File #	Type	Location	Character	Animation	Line
	O.V.	from headset	Infomaniac		"Oh, I almost forgot. Remember: there is a page at the Mummies Tomb and a page at the Oasis and I've just heard that there's a page in the jungle. Later, brickulator! "

The hologram disappears then reappears.

File #	Type	Location	Character	Animation	Line
	O.V.	from headset	Infomaniac		"And-uh- Good Luck! "

The hologram disappears

File #	Type	Location	Character	Animation	Line
	O.V.	Mummies tomb	Johnny Thunder		"Right then, here's the plan: we'll take the bi-plane and Dr. Kilroy, if you loan your speedster to Pepper, he can catch meet us there after he's finished here."

File #	Type	Location	Character	Animation	Line
	O.V.	Mummies' Tomb	Dr. Kilroy		"Makes sense to me...a little bit. Pepper will meet us at the Oasis? O.k. and I'll get to ride in the back of the plane. Good fun! Very good. "

File #	Type	Location	Character	Animation	Line
	O.V.	Mummies' Tomb	Johnny Thunder		"Exactly! Miss Read, would you make a sign post, a marker for Pepper so he can find us at the Oasis. "

File #	Type	Location	Character	Animation	Line
	O.V.	Mummies' Tomb	Miss read		"Oh, yes! That would be great fun! "

File #	Type	Location	Character	Animation	Line
	O.V.	Mummies' Tomb	Johnny Thunder		"Fun? You're an odd one, Miss Read, but we love you for it. Now Pepper, we'll meet you at the bi-plane by the Oasis when you're down here. "

File #	Type	Location	Character	Animation	Line
	O.V.	Mummies' Tomb	Pepper		"Okeedokee! To the Matching Mummies' Tomb for me! "

The Adventurers leave Pepper with the Speedster and drive off into the distance, using Johnny's Scorpion.

QUESTION: Fun site-gags and challenges for Pepper as he makes his way to the Matching Mummies Tomb?

Static Models

Speedster

Scorpion

Entrance to Mummies Tomb

Animated Models

N/A

Characters

Pepper

Johnny Thunder

Miss Pippin Read

Dr Kilroy

Infomaniac (as hologram)

* Infomaniac Tells of Page in Tomb

File #	Type	Location	Character	Animation	Line
	O.V.		TBD		"TBD"

I Matching Mummies' Instructions

File #	Type	Location	Character	Animation	Line
	O.V.		TBD		"TBD"

C Matching Mummies' Outro and Page Retrieval

File #	Type	Location	Character	Animation	Line
	O.V.		TBD		"TBD"

C Once Pepper has solved the Matching Mummies sub-game, he can retrieve the page from behind the locked door.

QUESTION: What if he can't? Is there any help available?

File #	Type	Location	Character	Animation	Line
	O.V.	Mummies' Tomb	Pepper		"HooHa! Way Cool! I got myself another Constructopedia Page! Next stop: the Oasis! "

Static Models

Inside the locked room

Animated Models

Page 3 of 14 Characters

Pepper

C Rolling Rock

As Pepper is leaving the Tomb he accidentally triggers a trap (ala Indiana Jones).

As Pepper turns to look at the rumbling noise, he does a double take. He turns to the viewer

File #	Type	Location	Character	Animation	Line
	O.V.	Mummies' Tomb	Pepper		"This could be trouble. "

Turns and looks again and back to the viewer.

File #	Type	Location	Character	Animation	Line
	O.V.	Mummies' Tomb	Pepper		"Yup. It is! Yeeeow! "

Static Models

Tomb exit

Animated Models

Rolling Boulder

Characters

Pepper

C Arrival at the Oasis- Fisherman Introduction

When Pepper arrives at the Oasis, he is greeted by the old fisherman of the Oasis

File #	Type	Location	Character	Animation	Line
	O.V.	Oasis	Fisherman		"Hey, Sonny. "

File #	Type	Location	Character	Animation	Line
	O.V.	Oasis	Pepper		"The name's Pepper, Pops. "

File #	Type	Location	Character	Animation	Line
	O.V.	Oasis	Fisherman		"My name's The Old Fisherman, Sonny. I'll bet you're here 'cause you're lookin' for a page. "

File #	Type	Location	Character	Animation	Line
	O.V.	Oasis	Pepper		"How did you know?. "

File #	Type	Location	Character	Animation	Line
	O.V.	Oasis	Fisherman		"I've played this game before. You see, that big ol' fish at the bottom of the Oasis ate it up. Yup, Big Bertha ate it up real good. Ate it up like a sandwich, she did...Gulp Gulp-Gone! If you still want the page, here's my fishing pole. See if you can catch her, and you've got your page. "

The fisherman hands the fishing pole to Pepper.

Static Models

Fishing hut

Animated Models

Fishing Rod

Characters

Pepper

Fisherman

I Fishing Game Instructions

File #	Type	Location	Character	Animation	Line
	O.V.		TBD		"TBD"

B The fall of Big Bertha

Once Big Bertha is caught, the fisherman steps in to give Pepper a hand.

The fisherman can be seen holding up Big Bertha up by the tail, shaking out all the contents. A dozen fish, a tire, a boot, followed by an old man with a beard, followed finally by the next page!

Pepper holds the page up in the air

File #	Type	Location	Character	Animation	Line
	O.V.	Oasis	Pepper		"Hoo-ray! I got it! The page!. "

File #	Type	Location	Character	Animation	Line
	O.V.	Oasis	Fisherman		"And you also got Big Bertha! That makes you a champion fisherman around these parts! "

File #	Type	Location	Character	Animation	Line
	O.V.	Oasis	Pepper		"The page is my real reward, Old Fisherman, but thanks. Gotta go! "

File #	Type	Location	Character	Animation	Line
	O.V.	Oasis	Fisherman		"Wait! I was going to make fish cakes! "

File #	Type	Location	Character	Animation	Line
	O.V.	Oasis	Pepper		"Er- gotta go. Bye. "

Static Models

Fishing Hut

Animated Models

Fishing Pole

Big Bertha

Next page

Little Fish

Old Man with a Beard

Tire

Boots

Characters

Pepper

Fisherman

B Arrival at Bi-plane

When Pepper arrives at the bi-plane, he finds Johnny and Pippin nursing the Doctor.

QUESTION: Any fun site-gags or challenges along the way?

Pepper approaches the 3 figures:

File #	Type	Location	Character	Animation	Line
	O.V.	Bi-plane	Pepper		"Hey! Good news! I caught a big fish and...oh, oh, is everybody alright? "

File #	Type	Location	Character	Animation	Line
	O.V.	Bi-plane	Johnny		"Well, the Doctor here has heat exposure. "

File #	Type	Location	Character	Animation	Line
	O.V.	Bi-plane	Pepper		"Oh, I've heard of that before. A friend of mine is a talent agent and he said you could die from exposure! "

File #	Type	Location	Character	Animation	Line
	O.V.	Bi-plane	Johnny		"I think that's a different kind of exposure but if you take the Bi-plane, we could take the Doctor in the sea plane where it's a little cooler. Follow us! "

File #	Type	Location	Character	Animation	Line
	O.V.	Bi-plane	Pepper		"Way cool! I get to fly a bi-plane! Life is good."

The camera follows the characters as they move towards the transport.

Static Models

Sea Plane

Bi-plane

Animated Models

N/A

Characters

Pepper

Johnny Thunder

Miss Pippin Read
Dr. Kilroy

*Infomaniac tell Pepper the next page is near the volcanoes

File #	Type	Location	Character	Animation	Line
	O.V.	Camp	Infomaniac		"TBD."

C Intro to Volcano Area

When Pepper and the Adventurers approach the Runway near the Village, a short cut-scene pans around the vista to show the two planes landing

QUESTION: Any fun site-gags or challenges along the way?

Static Models

Landing strip

Animated Models

Sea Plane

Bi-plane

Characters

N/A

B Tribe Introduction- Dance Game Instructions

Once the Adventurers discover the Tribe Village, the camera cuts to introduce the Tribe. As Pepper sneaks towards the "**booing noise**", the camera pans up to show the tribesmen all sitting around bored. The Chief can be seen poorly dancing at the front of the Tribe, when he looks up to see Pepper.

File #	Type	Location	Character	Animation	Line
	O.V.	Tribal Village	Chief		"Great Huggy Wuggies to the stranger that stands before me. I am Chief Legog of the Tribe Ugalego. I am a great chief of a great tribe, but I am a terrible dancer. "

File #	Type	Location	Character	Animation	Line
	O.V.	Tribal Village	Pepper		"I can see. What can I do to help, Chief? "

File #	Type	Location	Character	Animation	Line
	O.V.	Tribal Village	Chief		"Well, it's like this: You see, for the first time ever, we rescued a dinosaur and this deserves a good dance. "

File #	Type	Location	Character	Animation	Line
	O.V.	Tribal Village	Pepper		"Oh, I agree."

File #	Type	Location	Character	Animation	Line
	O.V.	Tribal Village	Chief		"Would you help me to create a good celebration dance ? "

Pepper nods in agreement and the camera fades to black.

B Dance Game Instructions

File #	Type	Location	Character	Animation	Line
	O.V.		TBD		"TBD"

Static Models

Tribe Village

Animated Models

Camp Fire

Characters

Pepper

Chief

Tribesman 1

Tribesman 2

Tribesman 3

B Celebration Party

Once Pepper has successfully completed his celebration dance, the group has a party...

QUESTION: How do you determine a successful dance?

The camera slowly pans back to show Pepper, the Adventurers and the Tribesmen jumping around in celebration. **Could be some funny gags?**

As the camera pans back, it looks up into the night sky and the music fades, the sky turns to day.

B The Morning After

The camera starts on the morning sky (continuing the previous scene), then pans down to reveal the scene.

Pepper and the Adventurers can be seen sitting around the campfire, sipping fizzing drinks.

The Chief approaches them smiling.

File #	Type	Location	Character	Animation	Line
	O.V.	Tribal Village	Chief		"Morning Huggy-Wugs, everyone. Pepper, thanks for your help last night. I was looking pretty good there."

File #	Type	Location	Character	Animation	Line
	O.V.	Tribal Village	Pepper		"Morning Huggy-Wugs, Chief. My pleasure, but we were wondering where did you rescue a dinosaur from?."

File #	Type	Location	Character	Animation	Line
	O.V.	Tribal Village	Chief		"The sub-Camp and it's that-a way."

The Chief points

File #	Type	Location	Character	Animation	Line
	O.V.	Tribal Village	Chief		"What are we waiting for? Let's go!."

The camera fades to black.

Does anything fun or challenging happen on the way?

Static Models

Camp Fire

Animated Models

N/A

Characters

Pepper

Chief

Tribesmen 1

Tribesmen 2

Tribesmen 3

Johnny Thunder

Miss Pippin Read

Dr. Kilroy

B Lookout Camp

When Pepper and the Adventurers arrive at the Lookout Camp, the camera cuts to show the group creeping up on the camp perimeter. As the camera lifts into the air, the inside of camp is seen, showing the various cages, a campfire and a snoozing guard. A large cage sits at the back of the camp with "Mummy" written on the front (localization issue).

Can dinosaurs be sleeping and snoring in a rhythmic way just to have something fun going on?

Static Models

Lookout Camp

Animated Models

Camp Fire

Characters

Pepper

Johnny Thunder

Miss Pippin Read

Dr. Kilroy

Guard

B Thrown out of camp

If Pepper is caught during the dinosaur rescue, he is escorted out of camp by the guard.
The guard frog marches Pepper towards the exit of the camp.

File #	Type	Location	Character	Animation	Line
	O.V.	Sub-camp	Guard		"Not a smart move, Puppy Boy. You're outta here with a 1, 2,3 heave ho-away you go."

As the two reach the gate, the guard gives Pepper a comical 'throw' out of the camp.
As Pepper lands, he shakes the stars and tweetie birds from his head.

Static Models

Lookout Camp

Animated Models

Camp fire

Characters

Pepper

Guard

Dinosaurs

B Dinosaurs Rescued

As Pepper rescues the last dinosaur in the camp, a cut scene shows Pepper escaping the camp with the dinosaurs.

QUESTION: How does he rescue the dinosaurs? Instructions from someone?

File #	Type	Location	Character	Animation	Line
	O.V.	Sub-camp	TBD		"TBD."

The camera follows Pepper as he runs behind a few dinosaurs, escaping the camp.

Static Models

Sub Camp

Animated Models

Camp Fire

Characters

Pepper

Dinosaurs

Guard

***Infomaniac tells Pepper that the page is in the Main camp in the Dino area.**

File #	Type	Location	Character	Animation	Line
	O.V.	Sub-camp	Infomaniac		"TBD."

B T-Rex Communication

Once Pepper is told to find the Main camp, Dr. Kilroy communicates (sooty style ...what does that mean?) with the T-Rex. Dr. Kilroy translates.

File #	Type	Location	Character	Animation	Line
	O.V.	Dino-Area	Dr. Kilroy		"Aha! Hmmm, You don't say...O.K., well the T-Rex has just informed me that the other dinosaurs are being held prisoner at the Main Camp. If someone can rescue them, he will bring them here."

File #	Type	Location	Character	Animation	Line
	O.V.	Dino-Area	Johnny		"Hmmm- some one like... Pepper? Pepper, save the dinosaurs!"

Pepper nods.

The camera pans back to show the T-Rex to get moving.

Static Models

Sub-Camp (outside zone)

Animated Models

N/A

Characters

Pepper

Johnny Thunder

Miss Pippin Read

Dr. Kilroy

T-Rex

I Main Camp Intro

As Pepper approaches the main camp on Dino-back, a cut scene introduces the location.

The camera follows Pepper on Dino-back and as he nears the Main Camp, the camera raises into the air. As the inside of the camp comes into view, giant cages can be seen, containing the captured Dinosaurs. Brick-Bots can be seen patrolling throughout the camp, weaving around the cages making Brick-Bot chatter.

Static Models

Main Camp

Animated Models

N/A

Characters

Pepper

T-Rex

Caged Dinosaurs

Brick-Bots

I Rescue Instructions

File #	Type	Location	Character	Animation	Line
	O.V.	Main camp	TBD		"TBD."

B Mr. Hates Intro

Once Pepper has defeated the Brick-Bots and rescued the Dinosaurs, he is confronted by Mr. Hates.

Mounted on the back of his 'tamed' Brontosaurus, Mr. Hates smashes through the back wall of the main camp.

File #	Type	Location	Character	Animation	Line
	O.V.	Main camp	Mr. Hates		"Hello Pepper. What a surprise! The Brickster (ominous music SFX at the mention of his name) mentioned that you might be here. Looking for something? Were you looking for this? If you've answered 'yes'...What a pity."

Mr. Hates waves the Page high in the air.

The camera cuts to show Pepper's face as he gasps at the sight of the page.

File #	Type	Location	Character	Animation	Line
	O.V.	Main Camp	Mr. Hates		"You've got to go through me to get it! Not literally go through me...you know what I mean.

Mr. Hate's Brontosaurus rears up on its hind legs, before stamping down on the ground. Everything shakes with an SFX of a rumble.

Static Models

Main camp

Animated Models

Page

Characters

Pepper

Brick-Bot

Mr. Hates (riding Brontosaurus)

Brontosaurus (carrying Mr. Hates)

B Mr. Hates Outro- Receive Page

Once Pepper has defeated Mr. Hates, he receives the page

QUESTION: What if he doesn't defeat him? Another chance or...?

Dismounted and defeated, Mr. Hates looks up at Pepper and extends a shaky hand, clutching the page.

File #	Type	Location	Character	Animation	Line
	O.V.	Main camp	Mr. Hates		"Don't hit me! You won...Take the page...Just leave me alone. (whimpers)"

Static Models

Main camp

Animated Models

Page

Characters

Pepper

Mr. Hates

B Wave Off Adventurers

Back at the landing strip, Pepper regroups with Adventurers and their new found friends, the Dinosaurs, before saying their goodbyes.

QUESTION: Does the user go there? How does he or she know to

File #	Type	Location	Character	Animation	Line
	O.V.	Landing strip	Johnny		"Pepper, I can not thank you enough so I'm not even going to try. Oh, yes I will... thanks, Pepper. You're a good friend!"

File #	Type	Location	Character	Animation	Line
	O.V.	Landing strip	Miss Read		"(Sniffle-Sniffle) Thank you, Pepper. You are a <i>real</i> hero."

File #	Type	Location	Character	Animation	Line
	O.V.	Landing strip	Dr. Kilroy		"Yes, yes, very true. I've taken the liberty of preparing your transport here and I hope you like flying?"

Dr. Kilroy takes a step back and the Pterodactyl lands next to Pepper. Johnny gives Pepper a leg-up on top.

File #	Type	Location	Character	Animation	Line
	O.V.	On the Pterodactyl	Pepper		"Thanks a lot. I want to say I'll miss you but I wasn't trying to hit you...See you later, Brickulators!"

As the adventurers and Dinosaurs start waving, the Pterodactyl takes to the sky. The camera follows Pepper into the air as he heads back towards LEGO island.

Static Models

Landing Strip

Animated Models

N/A

Characters

Pepper

Johnny Thunder

Miss Pippin Read

Dr. Kilroy

T-Rex

T-Rex babies

Stegosaurus

Triceratops

Pterodactyl